Outcome Based Education (OBE) Department of Computer Science BS Computer Science

Department Vision

To excel in computer and innovative technologies by producing quality and skill-oriented professionals with moral and social responsibilities.

Department Mission

To offer innovative academic programs that foster entrepreneurial qualities and impart knowledge, skills, and ethical values that enable graduates to address real-world challenges, while cultivating a commitment to life-long learning, adaptability, and personal growth.

Program Mission

To equip students with both foundational and advanced knowledge in computer science, emphasize ethical and professional practices, foster entrepreneurial thinking, and develop problem-solving skills to tackle technological challenges, and embrace lifelong learning.

Program Educational Objectives (PEOs)

- **PEO 1:** Demonstrate comprehensive knowledge of computer science principles and practical skills to design, develop, and implement innovative solutions that address real-world technological challenges.
- **PEO 2:** Fulfill ethical and social responsibilities as both an individual and a collaborative team player.
- **PEO 3:** Exhibit lifelong learning and managerial skills to ensure sustainable career development and professional growth.

S#	Graduate Attribute (GA)	Outcomes
1.	Academic Education	To prepare graduates as computing professionals.
2.	Knowledge for Solving Computing Problems:	Apply knowledge of computing fundamentals, knowledge of a computing specialization, and mathematics, science, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.
3.	Problem Analysis	Identify and solve complex computing problems reaching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.
4.	Design/ Development of	Design and evaluate solutions for complex computing problems, and design and

	Solutions	evaluate systems, components, or processes that meet specified needs.							
5.	Modern Tool Usage	Create, select, or adapt and then apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.							
6.	Individual and Teamwork	unction effectively as an individual and as a member or leader of a team in ultidisciplinary settings.							
7.	Communication	ommunicate effectively with the computing community about complex omputing activities by being able to comprehend and write fective reports, design documentation, make effective presentations, and give ad understand clear instructions.							
8.	Computing Professionalism and Society	Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.							
9.	Ethics	Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.							
10.	Life-long Learning	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.							

Computer Science			Graduate Attributes									
	Computer Science	GA1	GA2	GA3	GA4	GA5	GA6	GA7	GA8	GA9	GA10	
PEO	O PEO Description		Knowledge for Solving Computing Problems	Problem Analysis	Design and Development of Solution	Modern Tool Usage	Individual and Teamwork	Communication	Computing, Professionalism and Society	Ethics	Life Long Learning	
PEO1	Demonstrate a strong theoretical computing knowledge and practical skills to design and apply effective solutions to the real-world problems.		1	1	1	✓						
PEO2	Perform ethical and social responsibilities, as an individual and team player.						1		1	1		
	Manifest life-long learning and managerial skills for sustainable career development and professional growth.							1	1	1	1	

Outcome Based Education (OBE) Department of Computer Science BS Software Engineering

Department Vision

To excel in computer and innovative technologies by producing quality and skill-oriented professionals with moral and social responsibilities.

Department Mission

To offer innovative academic programs that foster entrepreneurial qualities and impart knowledge, skills, and ethical values that enable graduates to address real-world challenges, while cultivating a commitment to life-long learning, adaptability, and personal growth.

Program Mission

To equip students with both foundational and advanced knowledge in software engineering, emphasize ethical and professional values, foster entrepreneurial thinking, teamwork, and problem-solving skills to design, develop, and maintain quality software solutions, and cultivate lifelong learning and personal growth.

Program Educational Objectives (PEOs)

- **PEO 1:** Demonstrate comprehensive knowledge of software engineering principles and practical skills to design, develop, and maintain high-quality software solutions that address real-world challenges.
- **PEO 2:** Fulfill ethical and social responsibilities as both an individual and a collaborative team player.
- **PEO 3:** Exhibit lifelong learning and managerial skills to ensure sustainable career development and professional growth.

S#	Graduate Attribute (GA)	Outcomes				
1.	Academic Education	To prepare graduates as computing professionals.				
2.	Knowledge for Solving Computing Problems: Apply knowledge of computing fundamentals, knowledge of a specialization, and mathematics, science, and domain knowledge for the computing specialization to the abstraction and conceptual computing models from defined problems and requirements.					
3.	Problem Analysis	Identify and solve complex computing problems reaching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.				
4.	Design/ Development of Solutions	Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs.				

5.	Modern Tool Usage	Create, select, or adapt and then apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
6.	Individual and Teamwork	Function effectively as an individual and as a member or leader of a team in multidisciplinary settings.
7.	Communication	Communicate effectively with the computing community about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
8.	Computing Professionalism and Society	Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.
9.	Ethics	Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.
10.	Life-long Learning	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.

Software Engineering		Graduate Attributes										
	Software Engineering	GA1	GA2	GA3	GA4	GA5	GA6	GA7	GA8	GA9	GA10	
PEO	EO PEO Description		Knowledge for Solving Computing Problems	Problem Analysis	Design and Development of Solution	Modern Tool Usage	Individual and Teamwork	Communication	Computing, Professionalism and Society	Ethics	Life Long Learning	
PEO1	Demonstrate comprehensive knowledge of software engineering principles and practical skills to design, develop, and maintain high-quality software solutions that address real-world challenges.	1	1	1	1	1						
	Perform ethical and social responsibilities, as an individual and team player.						1		1	1		
PEO3	Manifest life-long learning and managerial skills for sustainable career development and professional growth.							1	1	1	1	

Outcome Based Education (OBE) Department of Computer Science BS Computer Engineering

Department Vision

To excel in computer and innovative technologies by producing quality and skill-oriented professionals with moral and social responsibilities.

Department Mission

To offer innovative academic programs that foster entrepreneurial qualities and impart knowledge, skills, and ethical values that enable graduates to address real-world challenges, while cultivating a commitment to life-long learning, adaptability, and personal growth.

Program Mission

To equip students with comprehensive knowledge in computer engineering, emphasize ethical and professional values, foster entrepreneurial thinking, teamwork, and problem-solving skills to tackle technological challenges, and cultivate lifelong learning and personal growth.

Program Educational Objectives (PEOs)

- **PEO 1:** Demonstrate comprehensive knowledge of computer engineering principles and practical skills to design, develop, and implement innovative solutions that address real-world technological challenges.
- **PEO 2:** Fulfill ethical and social responsibilities as both an individual and a collaborative team player.
- **PEO 3:** Exhibit lifelong learning and managerial skills to ensure sustainable career development and professional growth.

S#	Graduate Attribute (GA)	Outcomes
1.	Academic Education	To prepare graduates as computing professionals.
2.	Knowledge for Solving Computing Problems:	Apply knowledge of computing fundamentals, knowledge of a computing specialization, and mathematics, science, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.
3.	Problem Analysis	Identify and solve complex computing problems reaching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.
4.	Design/ Development of	Design and evaluate solutions for complex computing problems, and design and

	Solutions	evaluate systems, components, or processes that meet specified needs.							
5.	Modern Tool Usage	Create, select, or adapt and then apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.							
6.	Individual and Teamwork	unction effectively as an individual and as a member or leader of a team in ultidisciplinary settings.							
7.	Communication	ommunicate effectively with the computing community about complex omputing activities by being able to comprehend and write fective reports, design documentation, make effective presentations, and give ad understand clear instructions.							
8.	Computing Professionalism and Society	Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.							
9.	Ethics	Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.							
10.	Life-long Learning	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.							

Computer Engineering			Graduate Attributes										
	, , ,			GA3	GA4	GA5	GA6	GA7	GA8	GA9	GA10		
PEO	PEO Description		Knowledge for Solving Computing Problems	Problem Analysis	Design and Development of Solution	Modern Tool Usage	Individual and Teamwork	Communication	Computing, Professionalism and Society	Ethics	Life Long Learning		
PEO1	Demonstrate comprehensive knowledge of computer engineering principles and practical skills to design, develop, and implement innovative solutions that address real-world technological challenges.	1	1	1	1	1							
PEO2	Perform ethical and social responsibilities, as an individual and team player.						1		1	1			
PEO3	Manifest life-long learning and managerial skills for sustainable career development and professional growth.							1	1	/	✓		

Outcome Based Education (OBE) Department of Computer Science BS Artificial Intelligence

Department Vision

To excel in computer and innovative technologies by producing quality and skill-oriented professionals with moral and social responsibilities.

Department Mission

To offer innovative academic programs that foster entrepreneurial qualities and impart knowledge, skills, and ethical values that enable graduates to address real-world challenges, while cultivating a commitment to life-long learning, adaptability, and personal growth.

Program Mission

To equip students with comprehensive knowledge in artificial intelligence (AI), emphasize ethical and professional values, foster entrepreneurial thinking, teamwork, and problem-solving skills to design and develop ethical AI-based solutions for real-world problems, and cultivate lifelong learning and personal growth.

Program Educational Objectives (PEOs)

- **PEO 1:** Demonstrate comprehensive knowledge of artificial intelligence (AI) concepts and practical skills to design, develop, and maintain AI-based solutions that address real-world challenges.
- **PEO 2:** Fulfill ethical and social responsibilities as both an individual and a collaborative team player.
- **PEO 3:** Exhibit lifelong learning and managerial skills to ensure sustainable career development and professional growth.

S#	Graduate Attribute (GA)	Outcomes				
1.	Academic Education	To prepare graduates as computing professionals.				
2.	2. Knowledge for Solving Computing Problems: Apply knowledge of computing fundamentals, knowledge of a specialization, and mathematics, science, and domain knowledge a for the computing specialization to the abstraction and conceptual computing models from defined problems and requirements.					
3.	Problem Analysis	Identify and solve complex computing problems reaching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.				
4.	Design/ Development of Solutions	Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs.				

5.	Modern Tool Usage	Create, select, or adapt and then apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.
6.	Individual and Teamwork	Function effectively as an individual and as a member or leader of a team in multidisciplinary settings.
7.	Communication	Communicate effectively with the computing community about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.
8.	Computing Professionalism and Society	Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.
9.	Ethics	Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.
10.	Life-long Learning	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.

Artificial Intelligence		Graduate Attributes										
	Artificial Intelligence	GA1	GA2	GA3	GA4	GA5	GA6	GA7	GA8	GA9	GA10	
PEO	EO PEO Description		Knowledge for Solving Computing Problems	Problem Analysis	Design and Development of Solution	Modern Tool Usage	Individual and Teamwork	Communication	Computing, Professionalism and Society	Ethics	Life Long Learning	
PEO1	Demonstrate comprehensive knowledge of artificial intelligence (AI) concepts and practical skills to design, develop, and maintain AI-based solutions that address real-world challenges.		1	1	1	1						
PEO2	Perform ethical and social responsibilities, as an individual and team player.						1		1	1		
PEO3	Manifest life-long learning and managerial skills for sustainable career development and professional growth.							1	✓	1	✓	